

Platform

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LONDON TO HOGWARTS

For ONE WAY travel

Issued subject to the Rules & Regulations of the
Hogwarts Express Railway Huthorities



'My name is August. I won't describe what I look like. Whatever you're thinking, it's probably worse.'

Auggie wants to be an ordinary ten-year-old. He does ordinary things - eating ice cream, playing on his Xbox. He feels ordinary - inside. But ordinary kids don't make other ordinary kids run away screaming in playgrounds. Ordinary kids aren't stared at wherever they go. Born with a terrible facial abnormality, Auggie has been home-schooled by his parents his whole life. Now, for the first time, he's being sent to a real school - and he's dreading it. All he wants is to be accepted - but can he convince his new classmates that he's just like them, underneath it all?

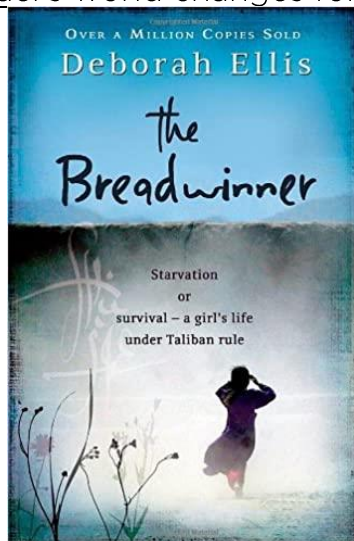
When a move to a new house coincides with his baby sister's illness, Michael's world seems suddenly lonely and uncertain. Then, one Sunday afternoon, he stumbles into the old, ramshackle garage of his new home, and finds something magical. A strange creature - part owl, part angel, a being who needs Michael's help if he is to survive. With his new friend Mina, Michael nourishes Skellig back to health, while his baby sister languishes in the hospital. But Skellig is far more than he at first appears, and as he helps Michael breathe life into his tiny sister, Michael's world changes for ever.



SKELLIG

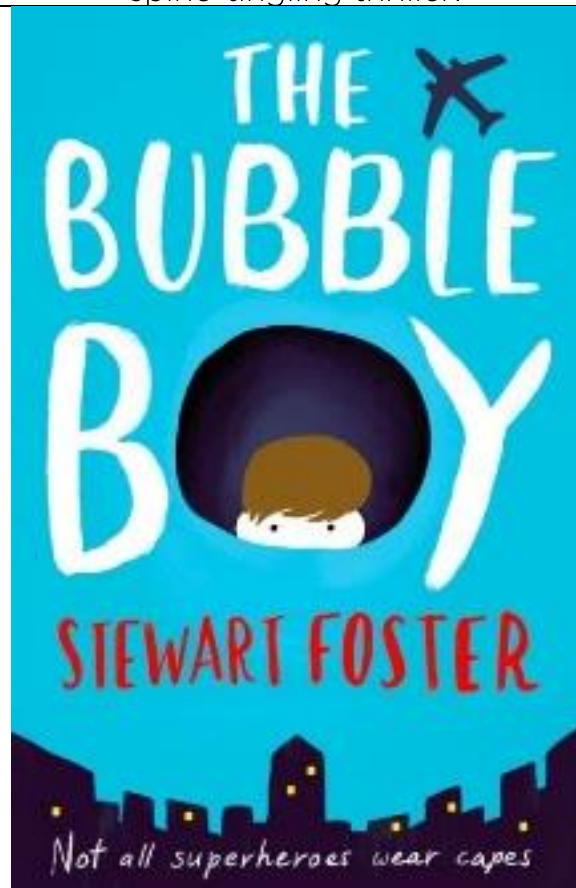
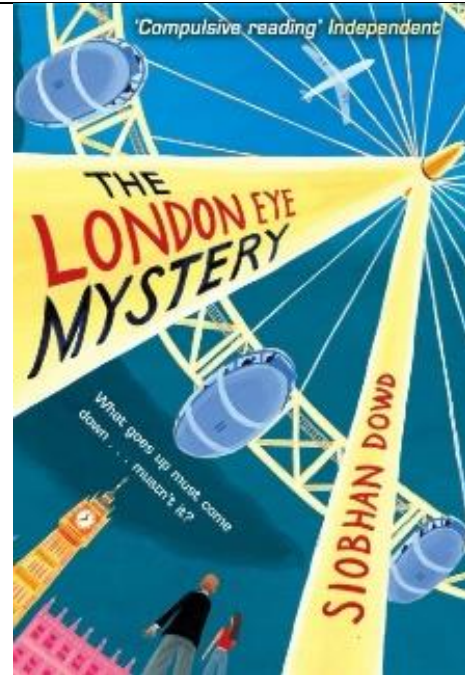
DAVID 'Simply brilliant' OBSERVER

ALMOND



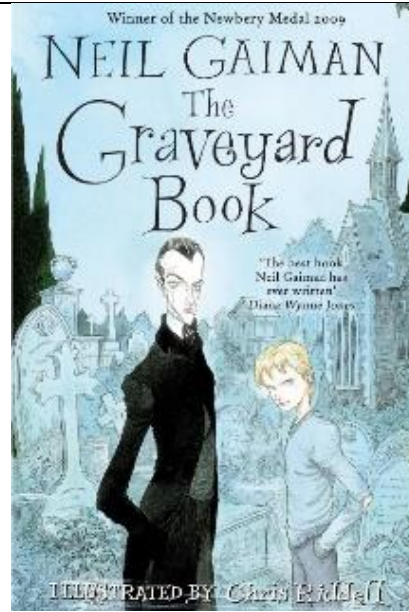
The Breadwinner tells the story of what a person can do when there are seemingly no options. Though she often says she wants to be a normal kid, Parvana finds the strength and courage to leave her home, work for her family, and even risk her own life. This novel shows how ordinary people can do the extraordinary.

When Ted and Kat watched their cousin Salim get on board the London Eye, he turned and waved before getting on. After half an hour it landed and everyone trooped off - but no Salim. Where could he have gone? How on earth could he have disappeared into thin air? Since the police are having no luck finding him, Ted and Kat become sleuthing partners. Despite their prickly relationship, they overcome their differences to follow a trail of clues across London in a desperate bid to find their cousin. And ultimately it comes down to Ted, whose brain works in its own very unique way, to find the key to the mystery. This is an unputdownable spine-tingling thriller!



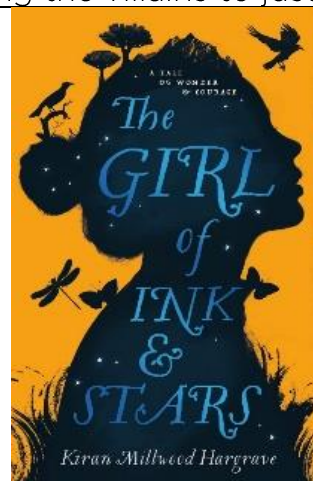
Amir is mad. He's crazy. But the hospital wouldn't let a crazy person in. They must have interviewed him and checked his qualifications. But maybe he didn't even meet them? Maybe he hasn't even come from India. He might have arrived on an alien spaceship and snuck in here in the middle of the night. Eleven-year-old Joe can't remember a life outside of his hospital room, with its beeping machines and view of London's rooftops. His condition means he's not allowed outside, not even for a moment, and his few visitors risk bringing life-threatening germs inside his 'bubble'. But then someone new enters his world and changes it for ever. THE BUBBLE BOY is the story of how Joe spends his days, copes with his loneliness and frustrations, and looks - with superhero-style bravery, curiosity and hope - to a future without limits. Expect superheroes, super nurses and a few tears from this truly unique story.

When a baby escapes a murderer intent on killing the entire family, who would have thought it would find safety and security in the local graveyard? Brought up by the resident ghosts, ghouls and spectres, Bod has an eccentric childhood learning about life from the dead. But for Bod there is also the danger of the murderer still looking for him - after all, he is the last remaining member of the family. A stunningly original novel deftly constructed over eight chapters, featuring every second year of Bod's life, from babyhood to adolescence. Will Bod survive to be a man?



You are cordially invited to attend the Grand Opening of Sinclair's department store! Enter a world of bonbons, hats, perfumes and MYSTERIES around every corner. WONDER at the daring theft of the priceless CLOCKWORK SPARROW! TREMBLE as the most DASTARDLY criminals in London enact their wicked plans! GASP as our bold heroines, Miss Sophie Taylor and Miss Lilian Rose, CRACK CODES, DEVOUR ICED BUNS and vow to bring the villains to justice...

Forbidden to leave her island, Isabella dreams of the faraway lands her cartographer father once mapped. When her friend disappears, she volunteers to guide the search. The world beyond the walls is a monster-filled wasteland - and beneath the dry rivers and smoking mountains, a fire demon is stirring from its sleep. Soon, following her map, her heart and an ancient myth, Isabella discovers the true end of her journey: to save the island itself.



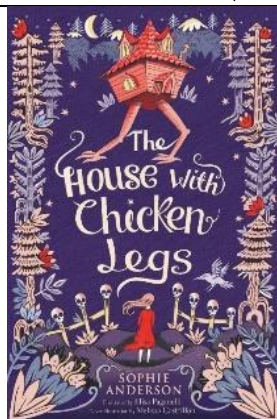


Athan Wilde dreams of flight. When his friend, Mr Chen, is murdered, Athan must rescue the flying machine they were building together and stop it falling into the wrong hands. But keeping the machine safe puts his family in terrible danger. What will Athan choose - flight or family? From the acclaimed author of *Murder In Midwinter*, Fleur Hitchcock's *The Boy Who Flew* is a thrilling, murderous tale set among the steep rooftops and slippery characters of Athan's intricately imagined world.

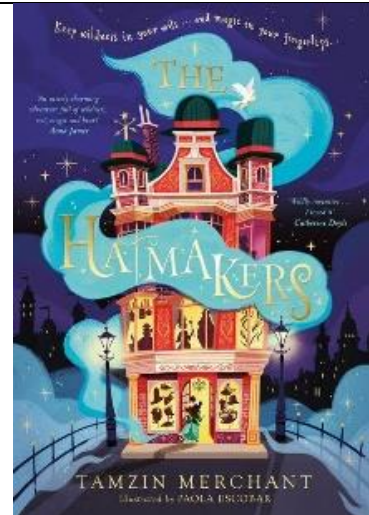
It could be the mysterious bloodstained man who tries to stop their coach, or the fact no one seems to be around at the brand-new activity centre when Lance and the rest of his class arrive for the Year 6 school trip, but something is definitely not right at Crater Lake! What follows is a fight for survival that sees five pupils band together to save their classmates from an alien fate far worse than death. But whatever happens, they must never, ever fall asleep!



Marinka dreams of a normal life, where her house stays in one place long enough for her to make friends. But her house has chicken legs and moves on without warning. For Marinka's grandmother is Baba Yaga, who guides spirits between this world and the next. Marinka longs to change her destiny and sets out to break free from her grandmother's footsteps, but her house has other ideas...



The most important rule to follow when you hunt for hat ingredients is this: keep wildness in your wits and magic in your fingertips. In Cordelia's London, magic is real and is woven into objects created by the five Maker families: the Hatmakers, the Bootmakers, the Watchmakers, the Cloakmakers, and the Glovemakers. Growing up in her father Prospero's footsteps, eleven-year-old Cordelia Hatmaker has learned the family's ancient skills and secrets so she can one day make her own enchanted hats.



A year after the death of her older brother, Prue Haywood's family is still shattered by grief. But everything changes when a stranger arrives at the farm. A new, incredible technology has been discovered in the city of Medlock, where a secretive guild of inventors have developed a way to capture spirits of the dead in animal-like machines, bringing them back to life. Prue knows that the "Ghost Guild" might hold the key to bringing her brother back, so she seizes the stranger's offer to join as an apprentice. But to find her brother, she needs to find a way to get the ghost machines to remember the people they used to be. Yet if Prue succeeds, all of society could come apart...

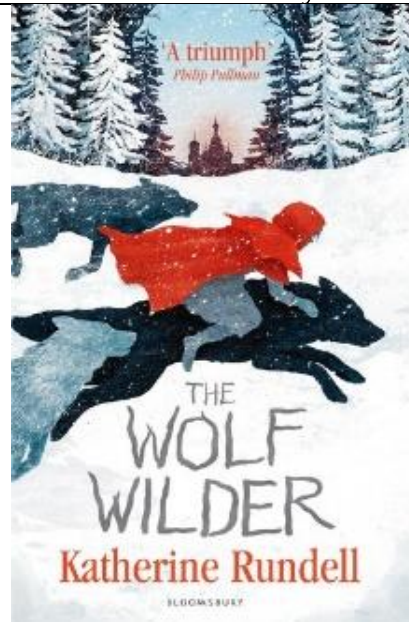
Pax and Peter have been inseparable ever since Peter rescued him as a kit. But one day, the unimaginable happens: Peter's dad enlists in the military and makes him return the fox to the wild. At his grandfather's house, three hundred miles away from home, Peter knows he isn't where he should be—with Pax. He strikes out on his own despite the encroaching war, spurred by love, loyalty, and grief, to be reunited with his fox. Meanwhile Pax, steadfastly waiting for his boy, embarks on adventures and discoveries of his own. . . .



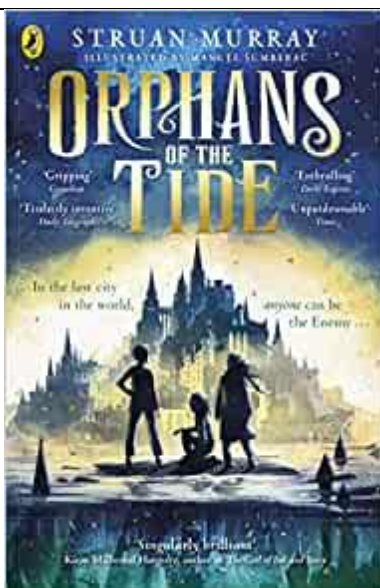


There are stories about people who want to live forever. This is not one of those stories. This is a story about someone who wants to stop... Alfie Monk is like any other nearly teenage boy – except he’s 1,000 years old and can remember the last Viking invasion of England. Obviously no one believes him. So when everything Alfie knows and loves is destroyed in a fire, and the modern world comes crashing in, Alfie embarks on a mission to find friendship, acceptance, and a different way to live... which means finding a way to make sure he will eventually die.

Feo’s life is extraordinary. Her mother trains domesticated wolves to be able to fend for themselves in the snowy wilderness of Russia, and Feo is following in her footsteps to become a wolf wilder. She loves taking care of the wolves, especially the three who stay at the house because they refuse to leave Feo, even though they’ve already been wilded. But not everyone is enamored with the wolves, or with the fact that Feo and her mother are turning them wild. And when her mother is taken captive, Feo must travel through the cold, harsh woods to save her—and learn from her wolves how to survive.

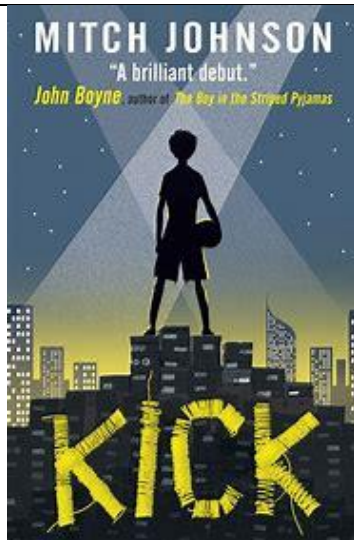
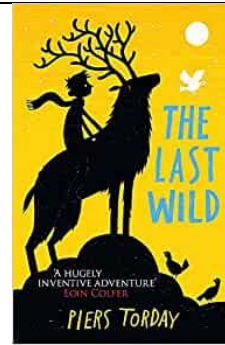


The City is the only home that Ellie has ever known. She’s always been told that there is nothing to see beyond the shores of her small, salty island. That is, until a mysterious boy washes in with the tide, trapped inside the belly of a whale. The citizens of the City believe he’s ruled by the Enemy—the legendary god who drowned the whole world—come again to cause untold chaos. Only Ellie believes that the boy is innocent. To save him, Ellie must prove that he’s not who they think he is—even if that means revealing her own dangerous secret.



This is the story of a boy named Kester. He is extraordinary, but he doesn't know that yet. All he knows, at this very moment, is this:

1. There is a flock of excited pigeons in his bedroom.
2. They are talking to him.
3. His life will never be quite the same again...



Budi's plan is simple...

He's going to be a star, instead of sweating over each football boot he makes, each stitch he sews, each box he packages. He's going to play for the greatest team on earth, rather than in the square behind the factory where he works.

But one unlucky kick brings Budi's world crashing down, because now he owes the Dragon, the most dangerous man in all Jakarta. Soon it isn't only Budi's dreams at stake, but his life.