



Art & Design Journey at Rucstall Primary School



Children to experience a variety of different art, design and craft techniques such as drawing, painting, sculpture, textiles, printing, collage and the use of technology



Children develop a variety of skills and techniques to produce creative outcomes, individual works of art and skills for art at and after Rucstall Primary School



Inspire children through a range of modern, contemporary and traditional great artists, craft makers and designers including artists including some linked to our local area road names



Support the children to become independent, resilient and reflective artists who are able to describe the differences and similarities between practices and disciplines, and making links to their own work

EYFS Art Learning Journey

Autumn 1

Fine motor skills	<ul style="list-style-type: none">-Begin to cut paper, card, tissue paper and objects such as straw to help create a piece of work-With support, be able to weave fabric-Roll and stretch Playdough to create a piece of work-Draw lines and circles using gross motor movements-Hold pencil/paint brush beyond whole hand grasp-Begin to develop a more effective pencil grip
Expressive Arts and Design	<ul style="list-style-type: none">-Begin to mix colours to make more colours-Create self-portrait paintings-Use glue, sellotape or masking tape to produce a junk model piece of art

Autumn 2

Fine motor skills	<ul style="list-style-type: none">-Continue to develop muscle tone in order to put pencil pressure on paper-Use tools to effect changes to materials-Engage children in structured activities: guide them in what to draw, write or copy
Expressive Arts and Design	<ul style="list-style-type: none">-Be able to use chalk to create a drawing with inspiration of artwork from Kandinsky (Year 1 link)-Create firework pictures developing all the skills developed so far within paint

Spring

Fine motor skills	<ul style="list-style-type: none">-Handle tools, objects, construction and malleable materials with increasing control-Encourage children to draw freely-Developing use of scissors
Expressive Arts and Design	<ul style="list-style-type: none">-Further develop colour mixing (painting)-Decorating dinosaurs by making different textures and patterns using colours-Using resources to make a natural sculpture/ collage based on Andy Goldsworthy

Summer

Fine motor skills	<ul style="list-style-type: none">-Use one hand consistently for fine motor tasks-Cut along a straight line with scissors-Start to cut along a curved line, like a circle-Draw a cross-Copy a square-Begin to draw diagonal lines, like in a triangle-Start to colour inside the lines of a picture-Start to draw pictures that are recognisable
Expressive Arts and Design	<ul style="list-style-type: none">-Develop and build on collage skills from the Spring Term to create a character from a traditional tale or minibeast theme

Year 1

Autumn

- Load a range of objects with paint and print from them
- Make a simple printing block
- Ink up a block and print a regular and irregular printing pattern
- Make a mono-print using wax crayons
- Investigate a range of techniques e.g. using stencils
- Understand how to make regular (a pattern that is predictable and repeating) and irregular patterns

Spring

- Cut straight and curved lines from a range of materials with some accuracy
- Tear paper into strips and shapes with some accuracy
- Glue and stick accurately
- Classify materials into colours and surface textures
- Explore different colours and texture types

Summer

- Colour in accurately including paint
- Name primary and secondary colours
- Mix and match basic colours and make them lighter or darker
- Paintings to show increasing detail and context
- Look at paintings of other artists representing a variety of cultures, relating them to their own work

Sticky Knowledge

- Understand what an artist is
- Know the primary colours
- Know how to create a repeating pattern using printing
- Know what a collage is
- To be able to hold and use a variety of tools and materials (pencils, paint, crayon etc.)
- To colour in accurately
- Cut straight and curved lines from a range of materials with some accuracy
- Glue and stick accurately
- Be able to talk about an artist that they have studied

Artists

Christine Mitzuk

Paul Klee

Estee Macleod

Year 2

Autumn

- Colour in accurately including paint
- Name primary, secondary and some tertiary colours, qualify their tonal value
- Mix and match basic colours and make them lighter or darker
- Paintings to show increasing detail and context
- Look at paintings of other artists representing a variety of cultures, relating them to their own work

Spring

- Mould and create simple shapes with malleable materials
- Follow instructions to assemble and dis-assemble a range of construction materials
- Junk modelling and cover with layers of paper for painting and decorating
- Use a wider range of simple tools to cut, shape and impress patterns
- Fold, pleat and cut paper and card of varying thicknesses
- Explore art vocabulary in term of sculpture (e.g. flaps, fold, and pleat)
- Explore other sculptors work

Summer

- Cut fabrics into basic shapes
- Cut threads into a variety of similar lengths
- Thread a large eyes needle
- Sew individual straight stitches as decoration on an open weave
- Dye a range of fabrics and threads for collage purposes
- Weave with paper and card
- What is fabric, how can we class different types of fabric. What characteristics do they share?
- Explore the process of weaving

Sticky Knowledge

- Colour in accurately including using paint
- Know primary and secondary colours
- Know what is meant by a sculpture
- Know what felting is
- Be able to fold and cut paper and other materials of different thicknesses
- Be able to explain what wool is and where it comes from
- Be able to talk about two artists and what their work looks like

Artists

Jan Griffier

Michelle Reader

Karen Wyeth

Year 3

Autumn

- Make a more complex printing block from polystyrene tiles or similar
- Build a printing block by applying card, string or wool etc.
- Ink up a block and print a regular and off-set pattern
- Investigate a range of other techniques e.g. printing on fabric with a range of objects and as seen in work of other artists
- Use the computer to make patterns
- Explore more complex patterns. Working on a range of scales and surfaces including fabric

Spring

- Find images for inspiration and save them in an art images file
- Create a graphic document with text
- Use software to create repeating patterns
- Use cameras to document collaborative, non-permanent or 3D words as a record and evaluate in their sketchbook
- Cut and apply new fabrics and threads with some accuracy
- Sew straight stitches to create patterns and surface decoration
- Use sewing to apply one fabric to another
- Create patterns in fabrics as a result of dyeing
- Explore the different art effects that can be made on a computer or iPad
- How to create and photograph different effects, patterns and textures
- Explore different fabrics and threads and begin to understand their differences and intended purposes

Summer

- Mould malleable materials to create objects and people
- Use simple techniques for building and joining clay
- Use a wider range of tools to cut, shape and impress patterns
- Create simple shapes from paper and card
- Create papier-mâché and use it to model 3D shapes
- Make armatures to support the work. Make plaster casts
- Knowledge of different 3D shapes
- Talk about their sculpture and relate it to the work of other sculptors

Sticky Knowledge

- Know what tertiary colours are
- Know how to make secondary colours
- Know how to create a repeating pattern when printing
- Know what a craft maker and designer is
- Be able to cut fabric with some accuracy
- Be able to dye fabric to create different patterns
- Know what clay is and how to manipulate it
- Know how to attach pieces of clay together
- Be able to talk about more than two artists and what their work looks like

Artists

William Morris

Anna Atkins

Rita Floyd

Year 4

Autumn

- Cut complex shapes from a range of materials with some accuracy
- Tear paper to pre-determined strips and shapes
- Change the surface of materials by e.g. crumpling, creasing, folding, pleating, scoring, tearing and fraying
- Apply adhesive sparingly and stick shapes accurately
- Look at and talk about collages created by other artists
- Explore language appropriate to the visual elements of shape, texture and pattern

Spring

- Use and control more specialised media to explore ways in which they can be applied to achieve particular effects
- Begin to match the approach to the scale of their work
- Describe what they have achieved and how it produced using art language
- Make drawings that include detail and context
- Experience the work of other artists to begin to identify different styles

Summer

- Identify key visual elements in their work and the work of others e.g. colour, line, space and shape
- Begin to adapt and apply colours to achieve tonal effects, patterns and textures
- Begin to match the approach to the scale of the work
- Describe what they have achieved and how it is produced using art language
- Make paintings that include detail and context
- Look at a wide range of paintings made by artists from a variety of cultures and times and relate them to their own work

Sticky Knowledge

- Know what a collage is and how different effects can be created
- Know what is meant by an illustration
- Know what is meant by the term drawing to scale
- Know what is meant by proportion
- Know how to show tone and texture with pencils
- Know what pointillism is
- Be able to talk about at least three artists and what their work looks like

Artists

Lisa Stickley

Dave McKean

Georges Seurat

Year 5

Autumn

- Know the Primary, Secondary and Tertiary colours, qualify their tonal value
- Work with a wide range of more specialist media to achieve the desired effect
- Compose the work and plan effective use of available space
- Describe what they have produced using a wide range of art specific vocabulary that names media, tools, equipment and defines the purpose of working with them
- Develop techniques to enable them to create key elements of line, tone etc including proportion and simple perspective in their work
- Discover and use proportion in their work including the proportions of the human body
- Explore and draw the human figure and its different proportions. Experience a wide range of drawings made by other artists from a variety of cultures and times and relating them to their own work

Spring

- Make a more complex printing block from polystyrene printing tiles and cutting it to apply more than one colour
- Build a complex printing block by applying card, string and wool
- Ink up a block and print regular and irregular patterns. Develop offset prints that investigate a range of tessellated approaches.
- Develop art language to enable them to identify and talk about the pattern and texture in natural and man-made objects
- Relate their work to the work of other artists and describe how the prints could have been made
- Explore more complex patterns. Working on a range of scales and surfaces including fabric

Summer

- Accurately cut complex shapes from a range of materials. Use more specialist cutting equipment and adhesives
- Alter and amend a range of surfaces to create new textures appropriate to the work
- Look at and talk about collages created by other artists, analysing the materials and processes used and the effects achieved
- Explore language appropriate to the visual elements of shape, texture and pattern

Sticky Knowledge

- Know what impressionism is
- Know how to dot, scratch and splash to imitate an artist
- Know the most appropriate tool for the work (e.g. brush size)
- Know what a designer is
- Know how to ink up a block and print regular and irregular patterns
- Know what is meant by tessellate
- Be able to develop offset prints that investigate a range of tessellated approaches
- Know how to cut complex shapes accurately to create a collage
- Know how to manipulate materials to create different effects
- Be able to talk about at least four artists and what their work looks like

Artists

Vincent Van Gogh

Orla Kiely

Jaqueline Mair

Year 6

Autumn

- Cut a simple paper pattern and use it to create a basic 3D shape from fabric
- Sew pieces of fabric together accurately using the sewing machine and/or by hand
- Create new threads e.g knotting and plaiting to use as decoration
- Explore different fabrics and threads and begin to understand their differences and intended purposes
- How to use a sewing machine successfully
- How to create a pattern considering seam allowance

Spring

- Work with a wide range of more specialist media to achieve the desired effect
- Compose the work and plan effective use of available space
- Describe what they have produced using a wide range of art specific vocabulary that names media, tools, equipment and defines the purpose of working with them
- Develop techniques to enable them to create key elements of line, tone etc including proportion and simple perspective in their work
- Discover and use proportion in their work including the proportions of the human body
- Explore and draw the human figure and its different proportions. Experience a wide range of drawings made by other artists from a variety of cultures and times and relating them to their own work

Summer

- Develop a system to organise images of own artwork and collected images
- Create a graphic document with text for a specific purpose
- Critically evaluate work and its effectiveness and suitability for purpose
- Confidently use the full range of tools within an art package
- Combine an image created with ICT with other art materials
- Make a more complex printing block from polystyrene printing tiles and cutting it to apply more than one colour
- Build a complex printing block by applying card, string and wool
- Ink up a block and print regular and irregular patterns. Develop offset prints that investigate a range of tessellated approaches
- Relate their work to the work of other artists and describe how the prints could have been made
- Become confident in using a digital camera, editing software and different effect that can be made. Start to make purposeful choices about these
- Explore more complex patterns. Working on a range of scales and surfaces including fabric

Sticky Knowledge

- Know where the Mayans originate from and the different types of crafts associated with them
- Know what a warp and weft is
- Know how to create threads by plaiting, ripping fabric and knotting
- Know what proportion is and how it effects drawing
- Know how to crop an image for an artistic piece
- Be able to talk about a range of artists and what their work looks like

Artists

Georges Auriol